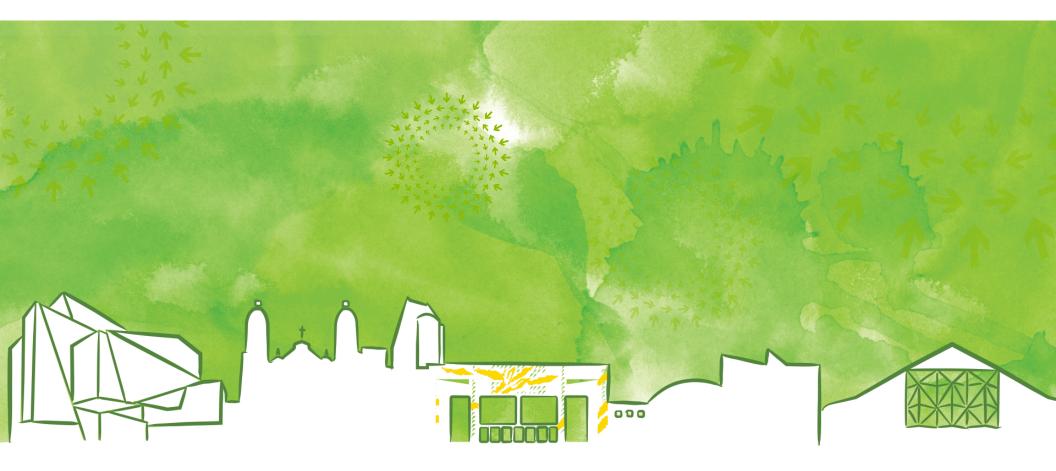


#### **OPEN** Compute Project



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# Facebook switch software development

Jasmeet Bagga SOFTWARE ENGINEER

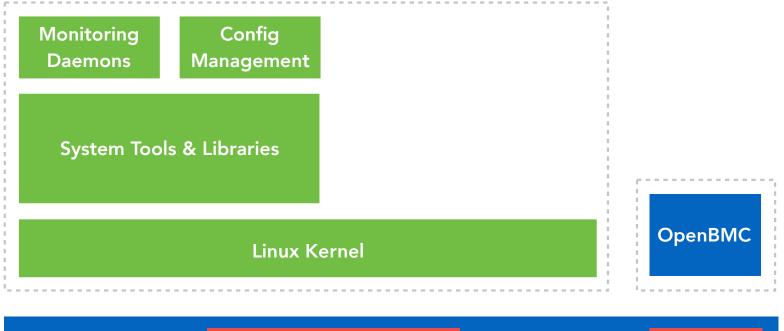
#### Outline

- → Overview of wedge (FB ToR switch)
- → Software evolution from ToR to modular switch (6-Pack)
- → FB software development methodology

# Let's build a TOR (2013)

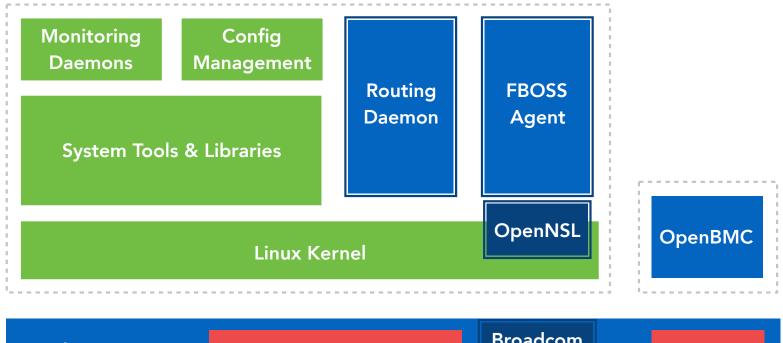
- → Satisfy a small feature set and do it well
- → Move fast on desired features and bug fixes
- → Extensible API via thrift to integrate with custom controller applications
- → Build it like a server to leverage existing components

#### **FB Server**



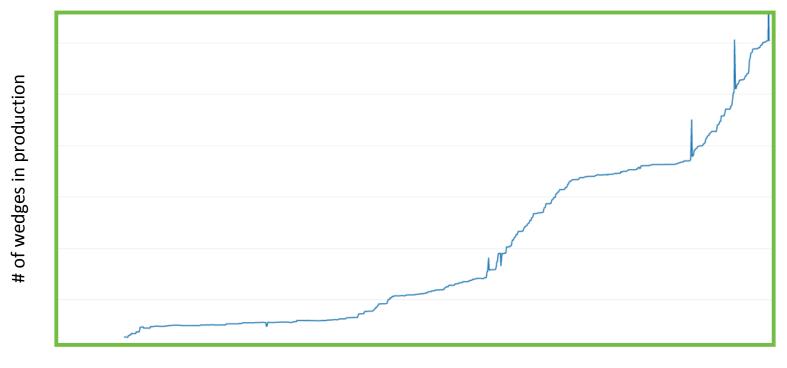
Server X86_64 Micro Server BMC	
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#### Wedge



Wedge	X86_64 Micro Server	Broadcom Trident II	BMC
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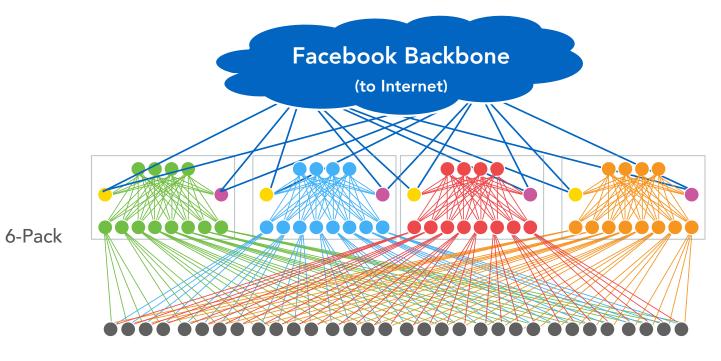
#### Success !!



Time

# From Wedge to 6-Pack



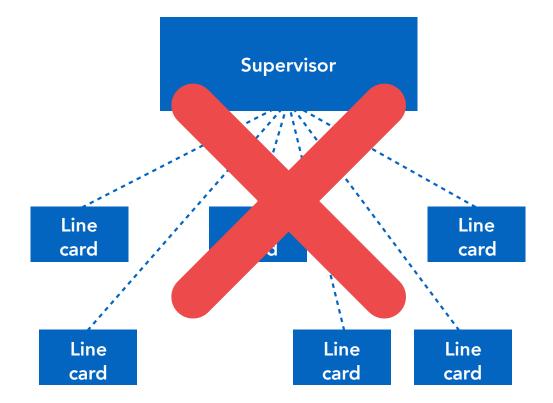


Wedge

#### **Complexity scale & explode**

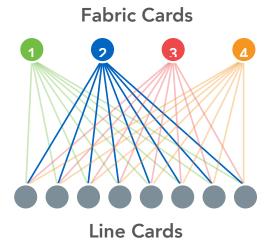
Routes:1K vs 16K Failure domain: 1 rack vs 48 racks Traffic: 640Gbps vs 5.12Tbps BGP peerings: 4 vs 112

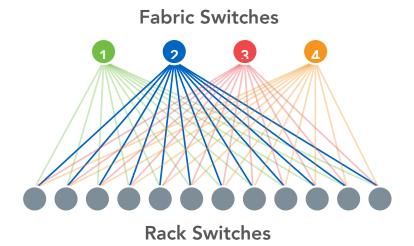
#### No central brain



#### **Divide & conquer**

→ Just a set of wedges connected together → Outside ~= Inside





## Climbing mountain 6-Pack,

- → Fitting 16K routes on ASIC
- → Route programming performance
- → ECMP balancing
- → Failure tolerance



#### Routes everywhere

We are out of TCAM

# Hey slowpoke

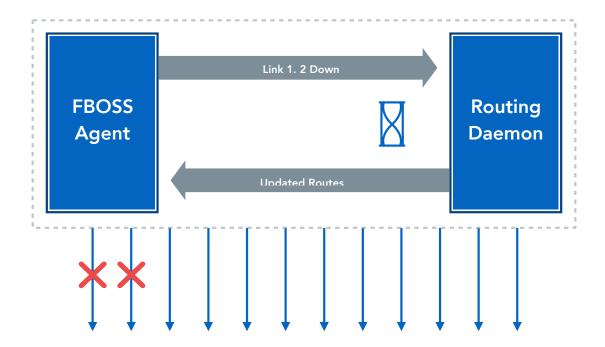
300s => ~5s to program/delete 16k routes

#### So wasteful

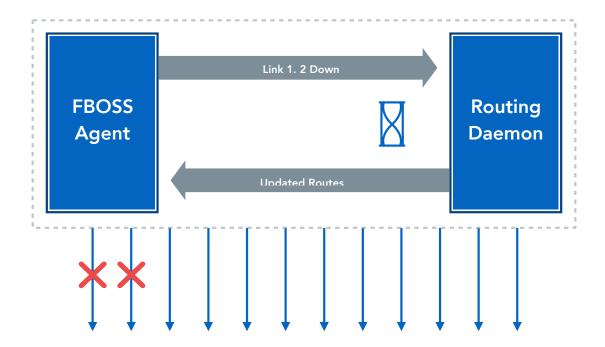
ECMP using only half the links when wedge and 6 pack are connected

# If a link/LC/6 pack fails in a fabric...

### **Optimizing for failure**

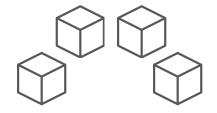


### **Optimizing for failure**



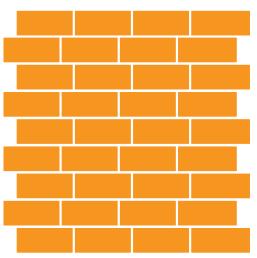
#### Facebook development cycle

#### Säceback/Ekspencement





Development





**Operations** 

### **Development & production**

→ Keep development & production closely tied

→ Developers have direct access to production environment

→ On call

→ Push out new code once a week

### Summary



Build simple reusable components



Iterate fast and make them bullet proof



Reuse to build bigger systems

#### For more information

- Introducing wedge https://goo.gl/YvNlwF
- Operationalizing FBOSS https://goo.gl/VWLg3V
- → 6-Pack hardware https://goo.gl/umubpk
- FBOSS on github https://github.com/facebook/fboss



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