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Infrastructure Management

- Data Analysis in the Data Center
- Infrastructure Management Requirements
- A Way Forward

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DATA ANALYSIS IN THE DATA CENTER

Data Center Case Study ~50,000 square foot

1. Independent Software

- Asset Tracking/DCIM: Rackwise
- Modbus Power Monitoring: Aperture
- Infrastructure Management: Infrastructure Manager
- Motorola Scanning software
- Manufacturer Specific Firmware Management: Servertech, Raritan, APC, etc
- Remote Management: UCS, ILO, DRAC, Various Blade Center Manager Software
- Server Management: Altiris
- Patch Management: Shavlik
- Proprietary Custom Software

2. Software Sharing Information

- Ticketing/Discovery: Remedy
- Proprietary Configuration Management Database



Data center processes requiring data sharing

- 1. Asset/Audit Management
- 2. Change Management
- 3. Workflow
- 4. Incident Management
- 5. Resource Management
- 6. Capacity Planning
- 7. Cost/Depreciation Tracking and Assignment
- 8. Server Managment



Advantages to a common API

1. Consistency

A common method makes it easy to store data in common or compatible locations

2. Accuracy

Single input of information with fewer conversions makes for more accurate data

3. Analysis

Analysis that is extremely difficult like predictive capacity management is simplified

4. Efficiency

More comprehensive and timely access to sensor data and cooling controls

5. Flexibility

Compatible software from a variety of vendors, and vendor lock in is limited greatly

6. Security

A flexible API with role based permissions that can be granted or revoked as needed

Disadvantages to a common API

1. Yet another management layer

If the management layer isn't robust enough to replace existing tools, it will simply add yet another tool, another unused api and another protocol

2. Security

The API will be a large attack surface for infrastructure information and/or control

3. Flexibility

 Asking OCP certified hardware to work with the API could slow down development if the API wasn't developed quickly enough





What makes RESTful API?

- The term RESTful has come to really mean Restful HTTP:
 - Uses standard http transport and methods, and stateless communication
 - Encodes data using JSON or XML
 - User can execute using normal OS http APIs (eg curl...) no client code required
- Early RESTful APIs
 - Often just re-implemented commands using http transport
 - URI path, query string, http headers, body data was used various ad-hoc ways
- More recent REST APIs ("V2") embrace several 'commonly accepted' RESTful API principles and best practices---ex: OpenStack V2 API
 - URI points to the resource or collection--not the action or command.
 - Uses IDs in URI to identify resources or collections (eg sleds, fans, servers)
 - Uses links to associated resources (eg serverNode to sled, dpendent PSUs...)
 - Uses standard http methods appropriately (http GET, POST, PUT, CREATE, DELETE)
 - Supports multiple data representations (json, xml)
 - Uses HTTP headers to negotiate capabilities or program versions

Existing state of agent vs agentless management

1. Reliability

- Agentless management is always installed, there is almost always exceptions with installation of agents
- Agentless management can monitor internal computer systems invisibly and cleanly
- Agentless management is normally on and functioning when the system is not.

2. Flexibility

- Agentless management can rarely be customized, upgraded, or expanded
- Agentless management is often limited when not using vendor specific hardware

3. Security

- Agentless management is resistant to attacks from its host
- Multiple external attacks against BMC's were discovered in 2013
- Most BMCs must store passwords in clear text
- Most agentless management has passwords that cannot be easily be changed en mass, often leading to duplicate passwords unchanged through staff changes



Multiple management protocols will be required

1. IPMI

- IPMI is commonly deployed across multiple vendors
- BMCs will remain in common use in the near term due to advantages in reliability

2. SNMP

 SNMP is commonly deployed in power and monitoring systems that will remain in place for much of the life of the data center

3. Modbus

Crah and Crac units are commonly monitored and controlled with Modbus

4. WBEM

 Microsoft WMI is an implementation of WBEM that will be widely deployed for the foreseeable future







Options for a common API

1. Create a new API from scratch

- No problems with backwards compatibility
- Complete control of the API
- Extremely difficult to do correctly out of the box

2. Adopt an existing open source API

- Experience gained since the creation of the API is immediately available
- Must work with existing standards body
- Inherit limitations due to backwards compatibility

3. Fork an existing API

- Benefits of adopting with some of the flexibility of creating your own
- Possible merge headaches in the future

4. Open source an existing proprietary API

Benefits of forking, but without the problems and benefits of an existing community





Rack Management

- Models for Rack Management in Use Today
- Example of Rack Management: Dell DCS G5
- REST API Analysis

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Topics

- Three Models for Rack Management in Use
- Example Rack Management Dell DCS G5 Rack Management
- Rack Management RESTful API Analysis





Three models for shared Infrastructure management

1. Shared Infrastructure managed via IPMI BMCs

- Chassis or rack has shared power supplies, and shared fans
- Servers have BMCs managed via shared or dedicated NIC on each blade
- Chassis controller "pushes" shared fan / PSU sensor data to BMCs (via internal chassis bus)
- User monitors and manages servers and shared resources via BMC (IPMI++)

2. Central Management – via rack-level management MC

- Rack has shared power supplies, shared fans
- Rack has a "Rack Management Controller"
- All servers and shared components can be managed from the single Rack MC. (including console redirect)

3. Central Management + 1:1 management to BMCs

- Central Mgt used for automation control and monitoring (model-2)
- Direct connect to BMC (model-1) used for 1:1 server node debug
 1:1 management functions like iKVM, serial console redir

Variants to models 1 and 3—IPMI interfaces to BMCs

Internal Rack Management Network

- Rack infrastructure has internal L2 switch that connects to dedicated management port for each blade BMC.
- One uplink out of the rack/chassis provides mgt access to all BMCs in rack.
- Experience:
 - Addresses model-1 cable issues, but
 - Most customers don't like to expose BMCs <u>behind</u> an integrated L2 switch on their DC networks

Dedicated vs Shared Network Interfaces:

- Some customers <u>require</u> dedicated Mgt Network
- Some customers <u>require</u> shared Mgt Network
 - to minimize cabling or TOR port usage
 - a lot of problems and workarounds with <u>10GbE</u> shared interfaces

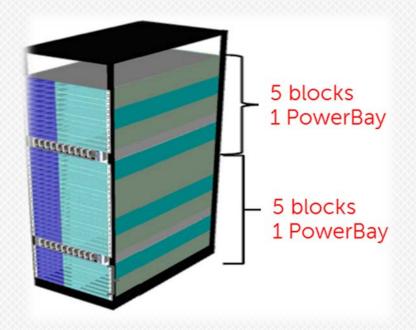


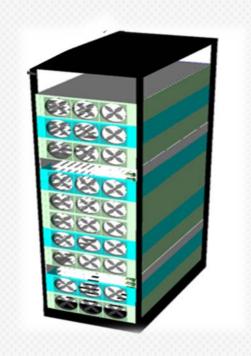


EXAMPLE OF RACK-LEVEL MANAGEMENT

G5 Rack Physical Concept

- 1-10 blocks with multiple compute or storage sleds
 - 4 (full-width) sleds/block to 12 (1/3rd width) sleds/block
- 1-2 Power Bays w/ shared PSUs for rack/domain
- Shared fans in each block
- Rack Management Controller (RMC)
 - Located in PowerBay
 - Single point of management interface for each rack/domain
 - Rack/domain level management features
 - Rack power-on/off, power capping
 - Rack Power capping (rack has a budget)
 - Access to AC sockets, TORs.. From RMC

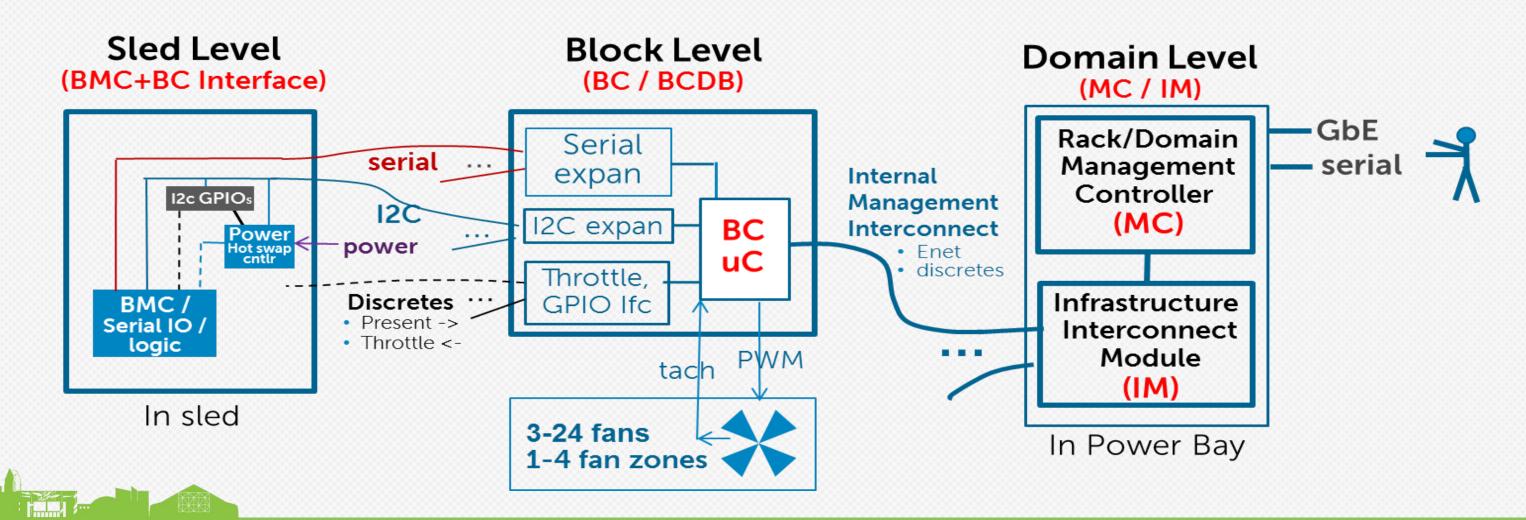






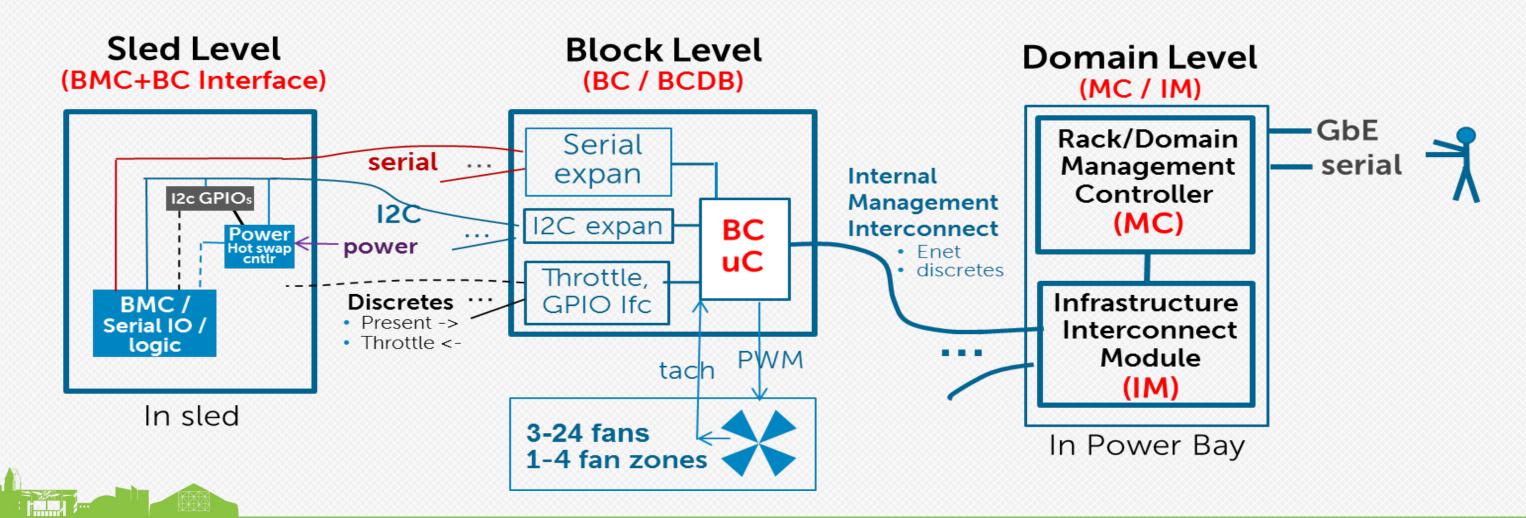
Top-Level G5 Management Architecture

- Three Level Management Architecture
 - Rack/Domain Level provides central point of management for rack/domain
 - Block Level per-block fan control + interface to sleds within the block
 - **Sled Level** sleds <u>may</u> have a BMC for individual per-sled management via front-end network
 - or sleds can be managed from the central management MC

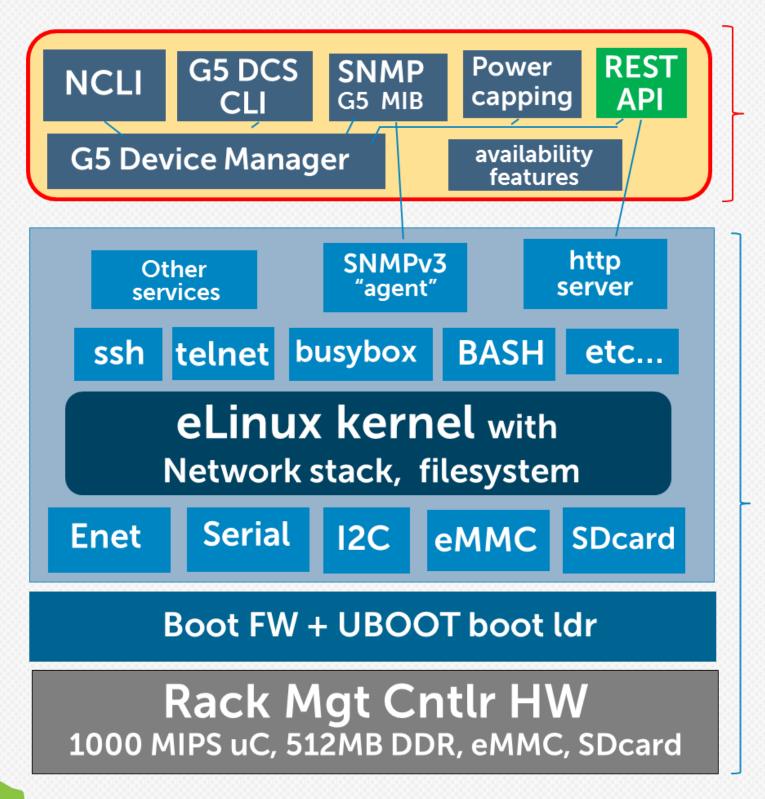


G5 Rack Level Management Functions

- RMC provides basic management of sleds and shared power/fan infrastructure:
 - Sled Power-on/off/reset, serial console redirect, power consumption, FRU inventory, sensor data
 - Shared fan and power supply monitoring and control
 - Rack-level power capping (rack level budget)
- RMC Interfaces via: serial port CLI, telnet/SSH CLI, SNMP, and future REST API



G5 RMC Software Stack



RMC User APIs and rack-level SW Apps -Future REST API

Base embedded Linux platform

- Embedded Linux apps
- Linux kernel
- Drivers
- Boot from eMMC or SD
- RMC hardware



RACK MANAGEMENT RESTAPI ANALYSIS

Topics:

- Motivation / Objective
- What is a RESTful API
- Example APIs

Motivation—Addressing Customer Needs

- Need "Open" API with <u>Rack-level features</u> not in IPMI
 - Customers currently using proprietary APIs (cli and oem ipmi commands)
- Need Better API to interface with automation infrastructures
 - Customers currently using CLIs mostly (G5CLI, NCLI, ipmitool)
- Customer's prefer a RESTful http API vs SMASH2.0, or proprietary HTTP-based API



Dell DCS RESTful API Objective

- Embrace Well-accepted RESTful http principles
- Make it easy to understand and use -- everything in one online spec
- Support across multiple platform types and rack mgt models
 - Model-1: BMCs in shared infrastructure
 - Model-2: G5 RMC rack-level management (all rack-level mgt features)
 - Model-3: Consistent resource IDs/links between BMC and RMC interfaces
 - Monolithic servers via BMC
- Easily extended and customized for OEM features
- Open, and industry standard



Example APIs – similar to OpenStack v2 APIs

```
BaseURI = ^ = http[s]://<ipAddr>[:<port>]/OcpRest/[<oem>/]v1/Server/1
                              <Mgt Access Point >  <namespace> <ResourceId >
APIs:
                                # lists server collection: IDs, names, status
  • GET ^/servers
  • GET ^/server/<n>
                                # Get server-<n> details (status/properties)
  • POST ^/server/<n>/action # execute server action eg power-on
    RqData: { "ACTION"="PowerOn" } # PowerOn, PowerOff, PowerCycle, Reseat, ...
  • PUT ^/server/<n>
                      # set config data
    RqData: { "ASSET_TAG"="1234"...} # config data
                                # list fan collection: IDs, name, status .
  • GET ^/fans
  • GET ^/fan/<n>
                                # Get fan<n> details
                                # list Power Supply collection: IDs, status,...
  • GET ^/psus
  • GET ^/psu/<n>
                                # Get PSU<id> details
  • GET ^/rmc/1
                                # Get RMC properties
  • PUT ^/rmc/1
                                # Set config data
    RqData: { "property"="value",...} # config data
  • GET ^/sleds
                                # List Sled collection: IDs, type, status
 GET ^/sled/<id>
                                # Get sled details
```

Options for a API adoption or fork

1. IPMI

- IPMI should be fast to develop, and RESTful capabilities would be valuable in IPMI
- IPMI is widely supported and currently cheap to implement
- IPMI may not be able to be expanded to suit all use cases.
- Current BMC's require backwards compatibility for a long period of time, slowing implementation

2. SNMP

- Wide adoption in embedded systems
- Limited capabilities, MIBs are currently problematic
- Slow implementation of changes due to embedded systems

3. DMTF CIM compatible standards

- DMTF standards are paywalled
- DMTF is slow to implement changes
- DMTF has a set of APIs that cover a large portion of what we are trying to accomplish

Advocacy

1. Fork DMTF standards and expand to serve our needs

- CIM is an established standard that can be made RESTful
- CIM compatible standards WBEM, SMI-S, VMAN, have already done much of the work that we will need to accomplish
- There are already established adapters for IPMI, SNMP, and other protocols
- WBEM is already supported in both Windows and Linux/Unix.

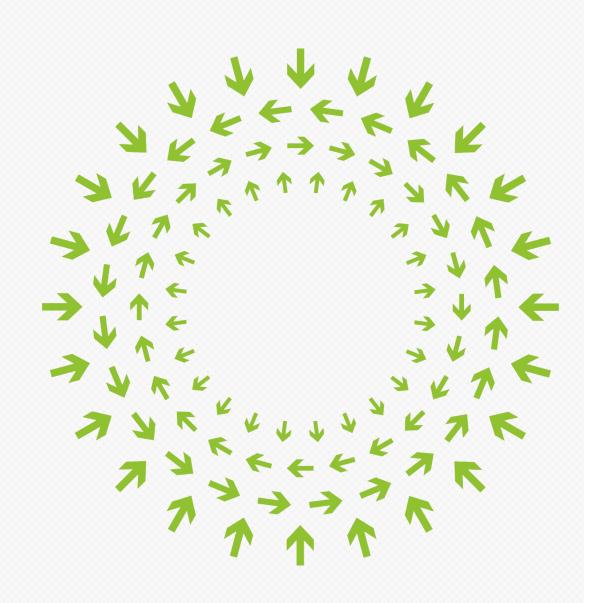
2. Submit the OCP Infrastructure API changes upstream to DMTF

- The standard could be available openly on the Open Compute site and licensed freely
- Changes could be made quickly, and DMTF adoption wouldn't slow development
- Increased compatibility with alternative DMTF standards

3. Create several discrete compatible APIs for varied functions

- API is easier to understand and faster to develop
- Libraries are faster and smaller for embedded systems





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