



OPEN CLOUD SERVER PROJECT OLYMPUS Power Capping

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Agenda:

- Power capping benefits at Data center
- Power Capping methods (Static vs. Dynamic)
- Intel Power Node Manager
- Project Olympus Power capping
- Power capping Examples







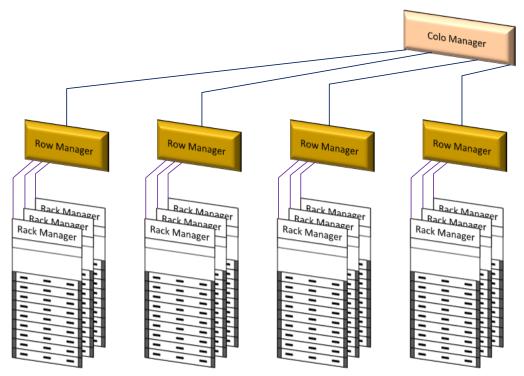
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What is Power capping?

- Power Capping is a technique to keep power consumption below a threshold without any interruption to server operation
- Power Capping can be hierarchically applied at server, rack, rows,...

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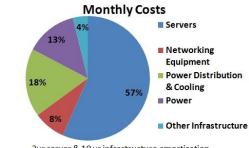




Total cost of power & cooling comes as second greatest operating cost after Servers cost so power efficiency should be highly invested

Benefits of Power Capping:

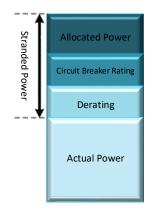
- Operation continuity is improved by limiting H/W overheat and fail
- Performance/Watt and efficiency can be increased
- Stranded power can be reduced
- Allows dynamic balancing of power and cooling resources by moving them to demanding workloads



3yr server & 10 yr infrastructure amortization

James Hamilton

http://perspectives.mvdirona.com/2010/09/18/OverallDataCenterCosts.asp <u>x</u>





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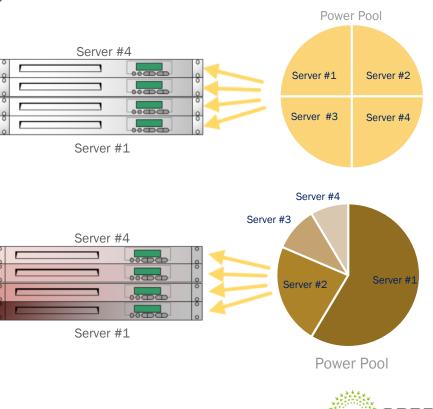
Power Capping method (Static vs. Dynamic)

- Static
 - Fixed per name plate data but with low power utilization
 - Always active policy in effect
- Dynamic

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- Power steered to servers w/greater workload
- Can be Adaptive with workload variations
- Policy applied whenever needed

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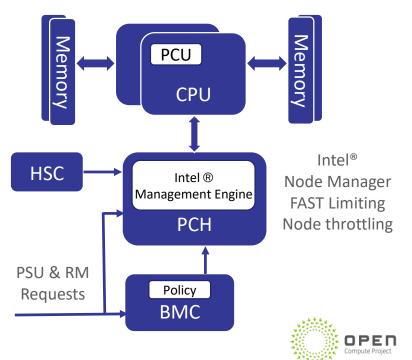
Power Control Technology

Intel® Node Manager - Power Control

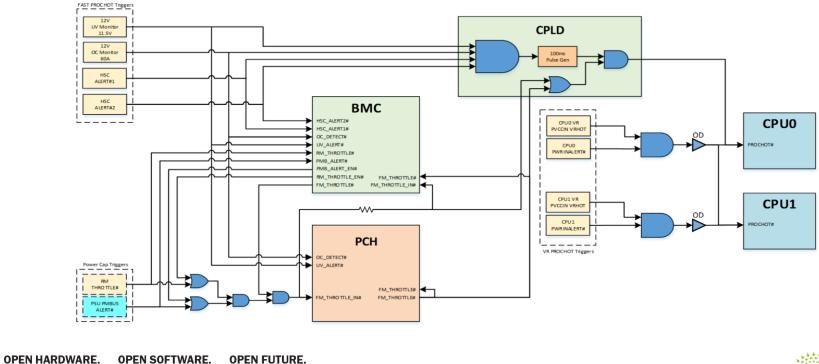
- Monitors server power with short control loop to HSC
- Current power level continuously compared to policy
- FAST Limiting Closed loop process adjusts CPU & Memory power
- No impact under normal operation Server performs as much work as possible with restricted power
- Node Throttling for fast response to power delivery issues
 Short duration prevents impact to workloads.

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Collaboration over 3 generations to improve responsiveness and flexibility







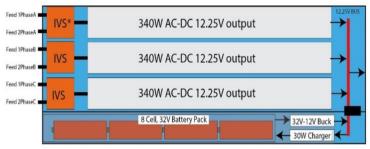




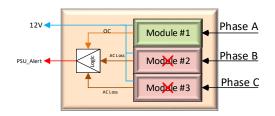
Power Capping Triggers

1)Server Level:

- Fast Proc Hot: asserted for a minimum 100ms under OC(> 65A) and UV(<11.5V)
- VR Hots: CPU VRs can also generate Proc Hot triggers to CPUs
- PSU Alert
 - PSU has N+2 design including x3 340W redundant modules
 - Triggered when x2 modules failed with OC condition exists on third module
 - PSU alert assertion limits server's power to 340W



*IVS = Input Voltage Selector



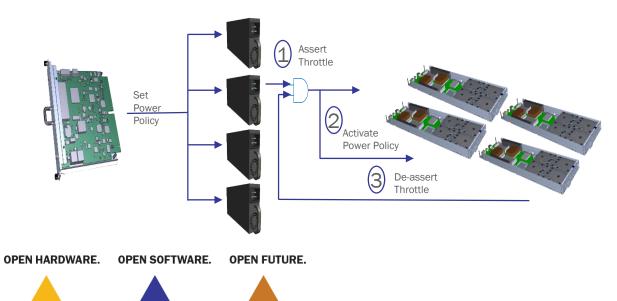


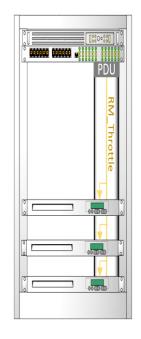




Power Capping Triggers 2)Rack Level:

- Power monitoring is continuously running at rack level
- If rack power consumption exceeds threshold , RM Throttle is asserted
- RM can set a policy of "Not Action","DPC only" or "DPC + Proc Hot" per server









Power capping examples:

Improving Server Availability:

• PSU power capacity of 1040w reduced to 340W due to power module failures, Server power consumption capped to 340W to ensure operation continuity

Improving Rack Density

• 14000W compute power = 28 nodes at 500W (TDP) or 32 nodes at 435W (capped)

Improving Power Utilization

- steering power to servers with higher work loads:
 - 14000W compute power = 12 nodes at full 500W, 20 nodes at 400W

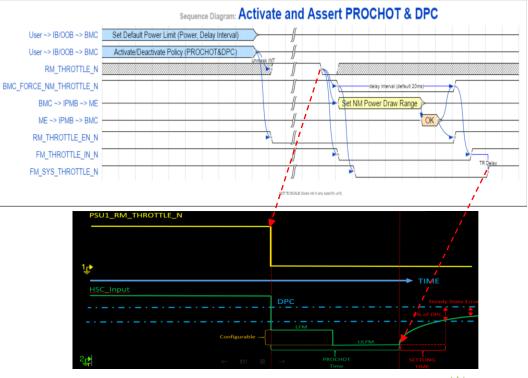
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RM/BMC /Intel ME interactions to Realize a dynamic power cap

- Upon RM_Throttle assertion:
 - CPUs throttled by going into LFM
 mode
 - BMC send DPC level to Intel ME
 - BMC force Proc Hot release
 - Intel ME runs a power control loop
 - HSC power ram-up monotonically to DPC level





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OPEN Compute Project